Piotr Słodyczko

Senior Product Designer

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Summary

Senior Product Designer with nearly 20 years of experience in banking, FinTech and complex B2B platforms. I design data-dense interfaces and white-label design systems. I understand how systems work down to the backend, which keeps my designs buildable, and I now use AI to test ideas on working prototypes.

Skills

Product design
Discovery, information architecture, UX/UI, prototyping, Figma.

Design systems
Multi-brand tokens, white-label, accessibility, design QA.

Technical understanding
Working closely with engineers, system and backend constraints, AI-assisted prototyping with Claude.

Domains
Open Banking, BaaS, bank back offices, credit scoring, wealth, HR-Tech.

Experience

Product Designer

BKN301 (Nov 2025 – Present, contract)

- Design the Orchestrator banking back office, including four-eyes approvals, role-based access and SLA queues.
- Build a multi-brand design system for web and mobile with a second designer.
- Define AI rules and design review so PMs can build demos on the design system.
- Design Planky 2.0 in Figma, with a working demo built with AI.

Lead Product Designer (sole designer)

Planky (Apr 2018 – Nov 2025, acquired by BKN301)

- Designed the Open Banking platform from scratch after a forced pivot. My functional prototype was the core asset in investor demos.
- Designed the rules engine, modular reports, FinCast forecasting, and consent and KYC flows.
- Pushed through splitting the product into separately priced modules, a model BKN301 continues.
- Used by Toyota Bank, Tesco Bank and telecom companies.

Piotr Słodyczko – Senior Product Designer

Experience

Senior Product Designer

Deviniti (Feb 2019 – Present, contract)

- Commercial Bank of Dubai: led design of the mobile banking Wealth module, from user flows to a design system built with engineering.
- Emirates NBD for BCG: audited the existing app and designed a mobile banking pitch concept, checking ideas with BCG so it could actually be built.
- Designed an HR-Tech platform and commercial SaaS products from discovery to handoff.
- Led design streams, mentoring and coordinating internal and external designers.

Product Designer & Founder

Gorillas Studio (Aug 2013 – Present, own practice)

- MyFoodie: designed a multi-sided meal benefit platform from scratch, including mobile apps and Android POS terminals.
- Ayelix: led the redesign of an engineering SaaS for point-cloud manipulation, as PM and Lead UX.
- Aidar: designed a remote assistance system connecting desktop operators with field technicians in VR/MR headsets.
- Designed IoT interfaces and high-compliance portals, including SharePoint, for German public institutions and airlines.

Senior Product Designer

Explain Everything (Nov 2016 – Mar 2018)

- Designed the move of a global digital whiteboard from tablet gestures to desktop web, keyboard and mouse.
- Designed the cloud portal for projects and screencasts, and overhauled onboarding.

Earlier roles (2007–2016)

UI/UX and web design at Mechanical Bunny Media, MyDirtyDesk, Webanywhere, iCenter, Projektoskop and Artefakt.

Education

Bachelor of Graphic Design, Graphic Design and Multimedia

The Eugeniusz Geppert Academy of Art and Design in Wroclaw (2009 – 2012)

Computer Science (3 years, incomplete)

Languages

English: C1

Polish: Native

I consent to the processing of my personal data for the purposes of the recruitment process in accordance with Regulation (EU) 2016/679 of the European Parliament and of the Council of 27 April 2016 (GDPR).